

Unit Plan Project

The unit must have:

- A description of your class and resources available.
- A clearly defined need that exists in your teaching setting in 1 or 2 paragraphs.

Design a teaching unit that uses at least 1 kind of technology that you do not already use everyday. (ie.. I want you to stretch yourself and your skill level).

The unit could be several days or class periods long – you will only be expected to teach one lesson.

Each lesson must have:

- A stated objective that is measurable.
- A plan for amount of time it will take you to teach the unit.
- A use of technology to improve student learning.
- A clear explanation of what will happen in the lesson (It should have enough detail so that a qualified educator could teach it in your absence).
- **Materials** created to guide students in the use of technology.
- **Materials** created to assess the objective of the lesson.
- Technology materials created for the lesson. (instructional or tutorial etc..)
- The students actually touching the technology – not just a teacher centered lecture model.

Key... Don't assume students will figure it out.. have a clear plan on how they will learn the technology.

One lesson must be taught in a classroom before our final weekend.

For that one lesson, you must:

Write a two page single spaced reflection which should address:

- The appropriateness of the technology.
- The appropriateness of the assessment. (i.e. how the assessment matched the stated objective).
- How you would improve the lesson in the future.
- How you might improve your teaching skills to have the lesson go better in the future.

You will be graded on:

The unit plan and details of the individual lesson plans that you plan to teach.

The materials that you create for the lessons

- Age appropriateness.
- Clear directions.
- Quality of materials.

Your reflection on the teaching of the lesson and what you learned from the process.